



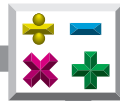
Lesson Three Purpose

- Add, subtract, multiply, and divide real numbers, including square roots and exponents, using appropriate methods of computing, such as mental mathematics, paper and pencil, and calculator. (MA.A.3.4.3)
- Use concrete and graphic models to derive formulas for finding rate, distance, time, and angle measures. (MA.B.1.4.2)
- Solve real-world problems involving rated measures (miles per hour, feet per second). (MA.B.2.4.2)
- Describe, analyze, and generalize relationships, patterns, and functions using words, symbols, variables, tables, and graphs. (MA.D.1.4.1)
- Interpret data that has been collected, organized, and displayed in charts, tables, and plots. (MA.E.1.4.1)
- Design and perform real-world statistical experiments, then analyze results and report findings. (MA.E.3.4.1)

Linear Relationships

Linear relationships are relationships between **variables** that can be expressed as straight-line graphs. *Linear relationships* are important in mathematics and in everyday life. We will look at why the distance formula, $d = rt$, represents a linear relationship.

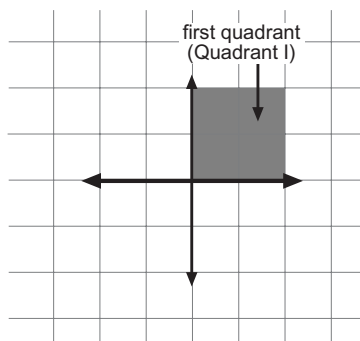
To *see* the linear relationship that exists, we will plot data on a **coordinate grid or plane**. First, let's review how to make a graph.



Plans for Making a Graph to Plot Time and Distance

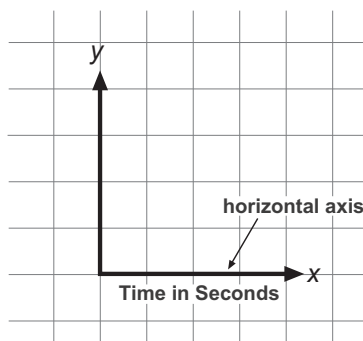
We will begin a graph to plot the distance between when the sound of thunder is heard (time in seconds) and when the lightning strike is seen (distance in feet).

- Time and distance are always **positive numbers**. Only the first **quadrant** or region of the graph is needed.

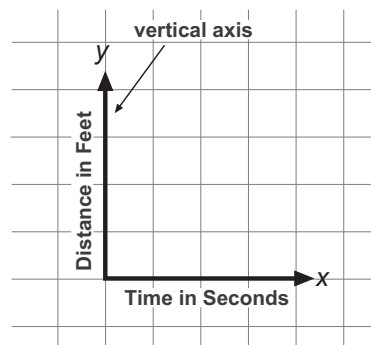


coordinate graph

- Distance *changes* over time, so time is placed on the horizontal (\leftrightarrow) or ***x*-axis** and labeled “Time in Seconds.”



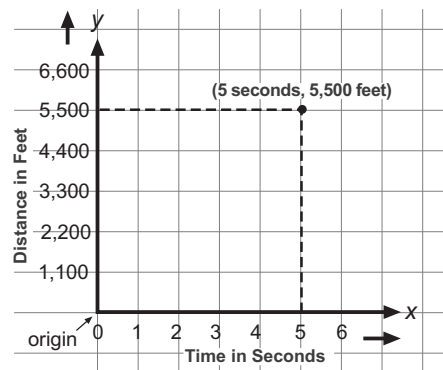
- Distance traveled is placed on the vertical (\updownarrow) or ***y*-axis** and labeled “Distance in Feet.”





- Every graph needs a title. The title is placed above the graph.
- On this graph, zero (0) is used as the **minimum** value and 6 is the **maximum** value for time. A *scale* or *assigned numeric value* of 1 has been used on the x -axis.
- Zero is also the minimum value, and 6,600 is the maximum value for distance. A scale of 1,100 was chosen for the y -axis. This is because the rate of the speed of sound is about 1,100 feet per second. However, this is not the only scale that could have been chosen.
- To plot the **ordered pairs** and **graph the points** for the data, start at the **origin** (0, 0). The *origin* is the **intersection** where the x -axis and the y -axis meet. First, locate the number of seconds on the x -axis. Then move from that **point** on the x -axis straight up and **parallel** (\parallel) to the y -axis. Move to a *point* aligned with the correct distance on the y -axis and draw a *point*.

Sound of Thunder and Lightning Strike Distance



- A set of ordered pairs (5, 5500) has been located on the graph. The 5 is the first number of the ordered pair or the **x -coordinate** on the x -axis (\leftrightarrow). The 5,500 is the second number of the ordered pair or the **y -coordinate**.
- To complete the graph, you would continue to plot the other **coordinates**, or sets of ordered pairs, that correspond to points on the *coordinate plane*.

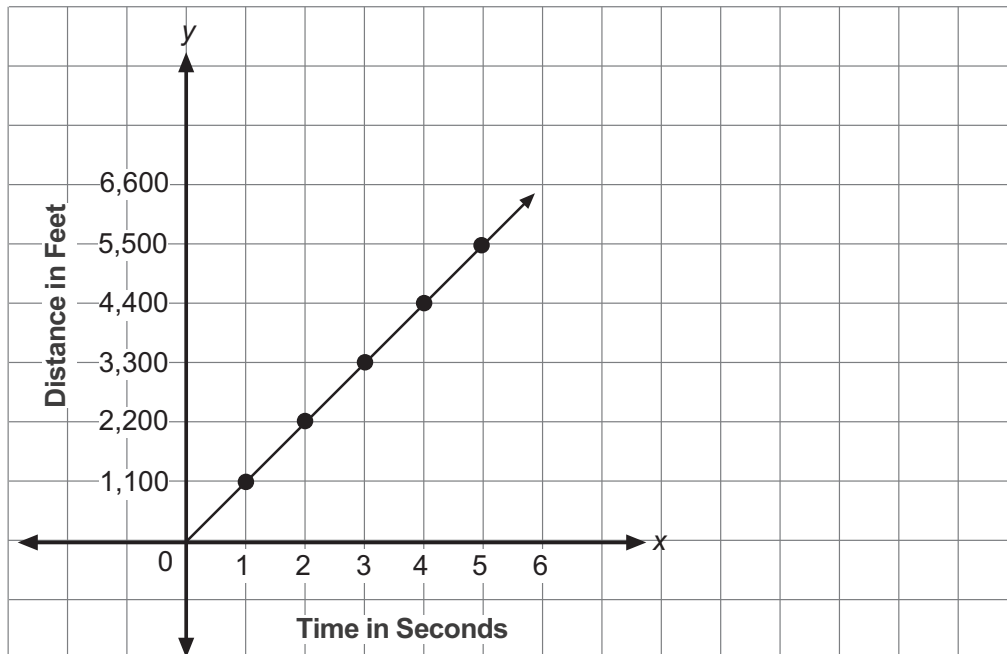


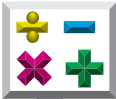
Sound of Thunder and Lightning Strike Distance

Time in Seconds (s)	Distance (d) in Feet
0	0
1	1,100
2	2,200
3	3,300
4	4,400
5	5,500



Sound of Thunder and Lightning Strike Distance





Practice

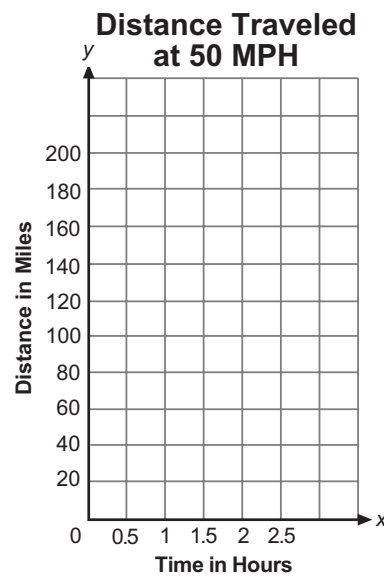
Use the **distance formula** below to complete the following tables and **plot the points** on the **coordinate grid** provided. **Title each graph and label the axes.** The first graph has been titled and labeled for you.

$$\text{distance} = \text{rate} \times \text{time}$$
$$d = rt$$

1. Distance traveled at a rate of 50 miles per hour (mph)

Distance Traveled at 50 MPH

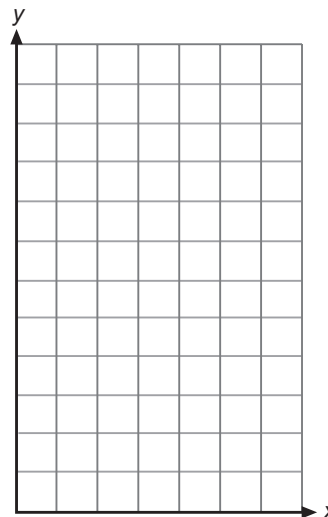
Time in Hours	Distance in Miles
0.5	25
1	
1.5	
2	
2.5	



2. Distance traveled at a rate of 55 mph

Distance Traveled at 55 MPH

Time in Hours	Distance in Miles
0.5	27.5
1	
1.5	
2	
2.5	

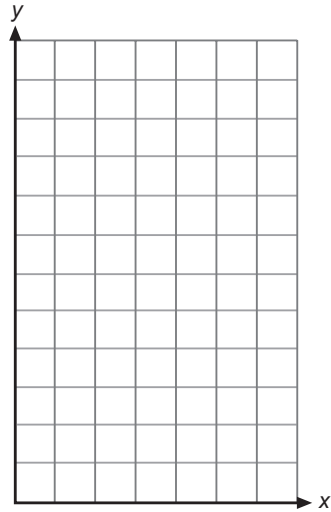




3. Distance traveled at a rate of **60 mph**

**Distance Traveled
at 60 MPH**

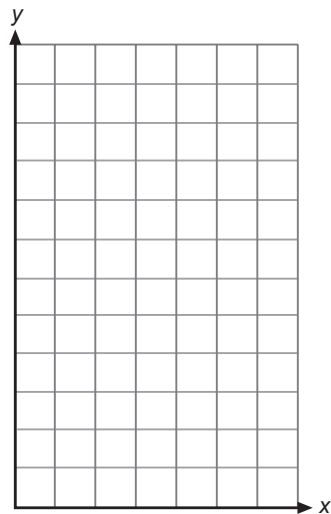
Time in Hours	Distance in Miles
0.5	30
1	
1.5	
2	
2.5	



4. Distance traveled at a rate of **65 mph**

**Distance Traveled
at 65 MPH**

Time in Hours	Distance in Miles
0.5	32.5
1	
1.5	
2	
2.5	

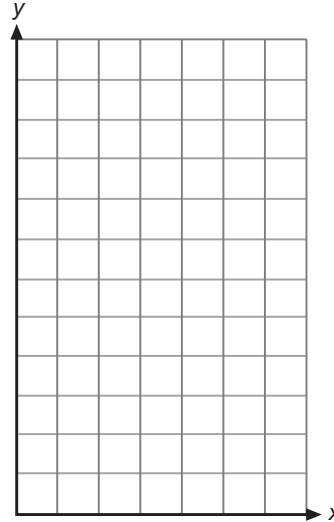




5. Distance traveled at a rate of 70 mph

**Distance Traveled
at 70 MPH**

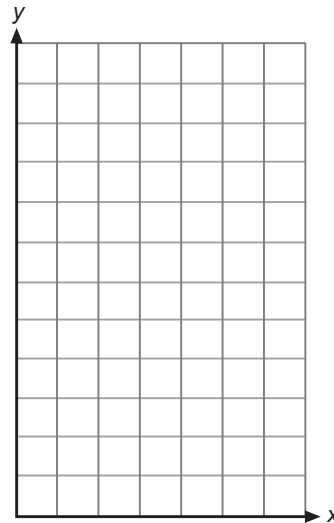
Time in Hours	Distance in Miles
0.5	35
1	
1.5	
2	
2.5	

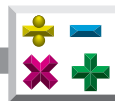


6. Distance traveled at a rate of 75 mph

**Distance Traveled
at 75 MPH**

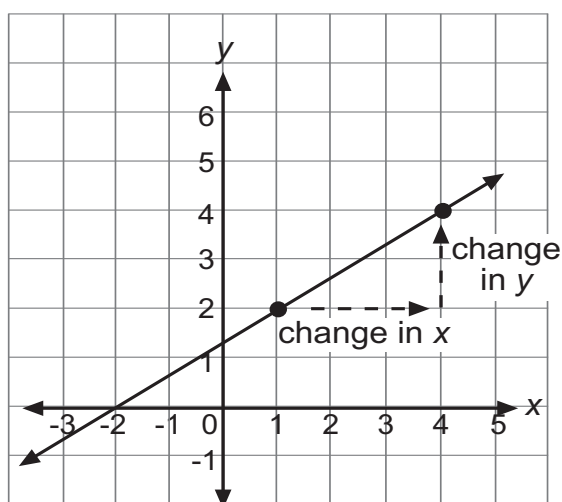
Time in Hours	Distance in Miles
0.5	37.5
1	
1.5	
2	
2.5	



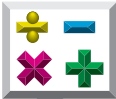


Change of Rate over Time—Slope

We all know that some mountains are steeper than others. Lines in a **coordinate plane** also have steepness. In math, the steepness of a line is called its **slope**. *Slope* can be used to describe a **rate of change**. The *rate of change* tells how a quantity is changing over time. The *vertical* (\updownarrow) change is called the *change in y* and the *horizontal* (\leftrightarrow) change is called the *change in x*. On the coordinate grid below, the line slopes upward from left to right, indicating a positive slope.



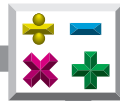
slope = rate of change



Practice

A constant **rate of change** can be seen in each **table** from the previous practice numbers 1-6. Use the **answers from the previous practice** to complete the following.

1. In the table for **50 mph**, as the time increases by _____ hour, the distance increases by _____ miles.
2. In the table for **55 mph**, as the time increases by _____ hour, the distance increases by _____ miles.
3. In the table for **60 mph**, as the time increases by _____ hour, the distance increases by _____ miles.
4. In the table for **65 mph**, as the time increases by _____ hour, the distance increases by _____ miles.
5. In the table for **70 mph**, as the time increases by _____ hour, the distance increases by _____ miles.
6. In the table for **75 mph**, as the time increases by _____ hour, the distance increases by _____ miles.



Answer the following using the **graphs** from the previous practice.

7. A constant rate of change can be seen in each of the graphs because the points for each graph lie in a straight _____ .

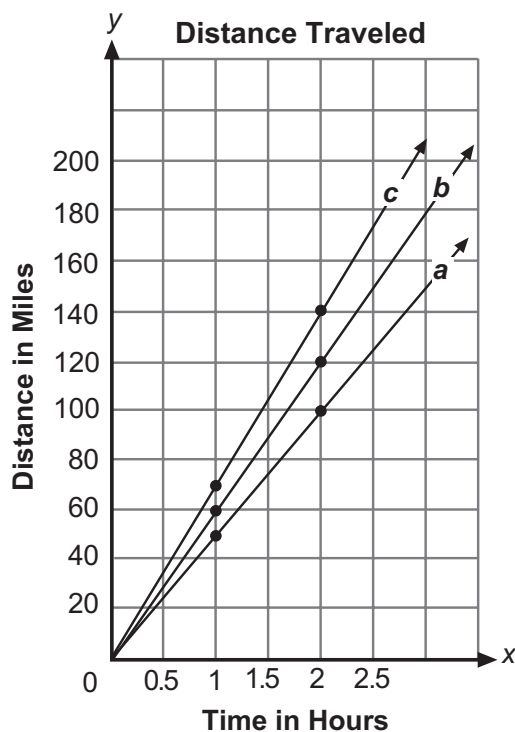
Complete the following.

8. The rate of change is constant in linear relationships. The following graph has three lines and each is labeled either *a*, *b*, or *c*.

Line *a* represents the distance traveled at _____ mph.

Line *b* represents the distance traveled at _____ mph.

Line *c* represents the distance traveled at _____ mph.





9. Lines a , b , and c on the graph provided in question 8 are *not parallel lines* because their slopes are different. The rate of change controls the slope of a line. Look carefully at the lines.

Line _____ has the steepest slope and represents a rate of change of _____ mph.

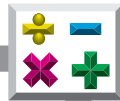
Line _____ has the gentlest slope and represents a rate of change of _____ mph.

10. If a line were added to the graph representing distance traveled at 65 mph, it would lie between lines _____ and _____ .

11. If a line were added to the graph representing a distance traveled at 40 mph, its slope would be _____ (greater or less) than the slopes of lines a , b , and c and it would lie (above or below) _____ the line on the graph.

12. Using a graphing calculator or computer software, produce the tables and graphs from the previous practice for numbers 1-6.

Note: When a general equation, such as $y = 60x$, is entered to determine the distance traveled (y) at 60 mph for any number (x) miles, a table of values and a graph can be produced. Graphing calculators can have different keyboards and displays. Follow your teacher's instruction.



Practice

Use the list below to write the correct term for each definition on the line provided.

- | | | |
|-------|---|-----------------------------|
| _____ | 1. numbers that correspond to points on a coordinate plane in the form (x, y) | A. coordinate grid or plane |
| _____ | 2. being an equal distance at every point so as to never intersect | B. coordinates |
| _____ | 3. the smallest amount or number allowed or possible | C. graph of a point |
| _____ | 4. the point of intersection of the x - and y -axes in a rectangular coordinate system, where the x -coordinate and y -coordinate are both zero (0) | D. maximum |
| _____ | 5. a two-dimensional network of horizontal and vertical lines that are parallel and evenly-spaced | E. minimum |
| _____ | 6. the vertical number line on a rectangular coordinate system | F. origin |
| _____ | 7. the horizontal number line on a rectangular coordinate system | G. parallel (ll) |
| _____ | 8. the point assigned to an ordered pair on a coordinate plane | H. x -axis |
| _____ | 9. the largest amount or number allowed or possible | I. y -axis |



Practice

Match each definition with the correct term. Write the letter on the line provided.

coordinate plane	positive numbers	slope
intersection	quadrant	x -coordinate
ordered pair	rate of change	y -coordinate
parallel lines		

- _____ 1. the first number of an ordered pair
- _____ 2. the second number of an ordered pair
- _____ 3. the point at which two lines or curves meet
- _____ 4. the plane containing the x - and y -axes
- _____ 5. numbers greater than zero
- _____ 6. the ratio of change in the vertical axis (y -axis) to each unit change in the horizontal axis (x -axis) in the form $\frac{\text{rise}}{\text{run}}$ or $\frac{\Delta y}{\Delta x}$
- _____ 7. two lines in the same plane that are a constant distance apart; lines with equal slopes
- _____ 8. any of four regions formed by the axes in a rectangular coordinate system
- _____ 9. the location of a single point on a rectangular coordinate system where the first and second values represent the position relative to the x -axis and y -axis, respectively
- _____ 10. how a quantity is changing over time